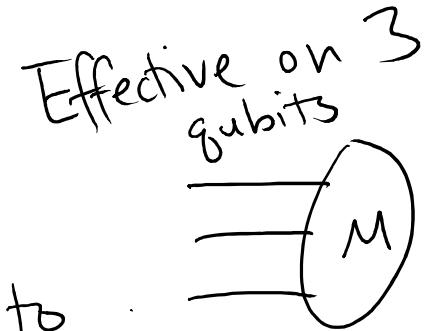
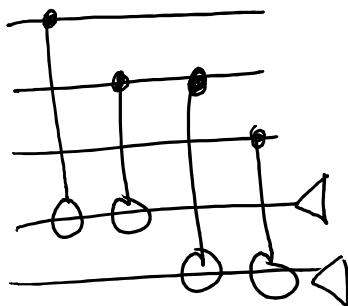


# New Math To Describe Partial Measurement

Partial on 5 qubits



is equivalent to

New measurement formalism:

$$M = \{P_i\}$$

orthonormal states  $\{|\phi_1\rangle, |\phi_2\rangle, \dots\}$

$$P_i = \sum_{k \in S_i} |\phi_k\rangle \langle \phi_k| \quad \leftarrow \text{This type of matrix is called a } \underline{\text{projector}}.$$

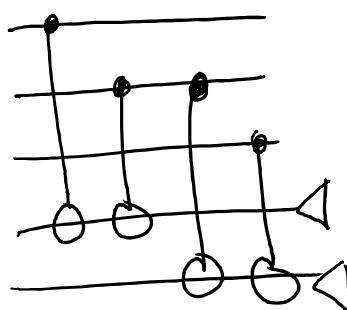
$$\sum P_i = I \quad (\text{identity matrix}) \quad (\text{This means each } k \text{ appears in exactly 1 set } S_i.)$$

$$P_i P_j = \begin{cases} 0 & i \neq j \\ P_i & i = j \end{cases}$$

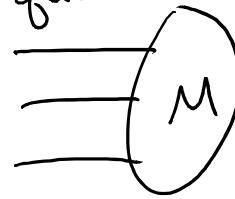
- Probability of Outcome  $i$ :  $\langle \psi | P_i | \psi \rangle$

- Collapse:  $|\psi\rangle \rightarrow \frac{P_i |\psi\rangle}{\sqrt{\langle \psi | P_i | \psi \rangle}}$   $\leftarrow$  normalization factor

Partial on 5 qubits



Effective on 3 qubits



is equivalent to

$$M = \{ |000\rangle\langle 000| + |111\rangle\langle 111|, \\ |100\rangle\langle 100| + |011\rangle\langle 011|, \\ |010\rangle\langle 010| + |101\rangle\langle 101|, \\ |001\rangle\langle 001| + |110\rangle\langle 110| \}$$

$P_0$        $P_1$        $P_2$        $P_3$

$P_0 \leftrightarrow$  Outcome  $|00\rangle$  on ancilla

$P_1 \leftrightarrow$  "       $|10\rangle$

$P_2 \leftrightarrow$  "       $|11\rangle$

$P_3 \leftrightarrow$  "       $|01\rangle$

- Only 4 outcomes
  - 8-Dim space
- } does not fully collapse

Q: If measure  $a|000\rangle + b|011\rangle + c|100\rangle$  with M, which outcomes are possible?

- A)  $P_0, P_1$
- B)  $P_1, P_2$
- C)  $P_0, P_2$
- D)  $P_1, P_3$

Q: If get outcome  $P_2$  when measure  $a|000\rangle + b|011\rangle + c|100\rangle$ , what does state collapse to?

- A)  $b|011\rangle + c|100\rangle$
- B)  $(b|011\rangle + c|100\rangle) \frac{1}{\sqrt{|b|^2 + |c|^2}}$
- C)  $b|011\rangle$
- D)  $c|100\rangle$

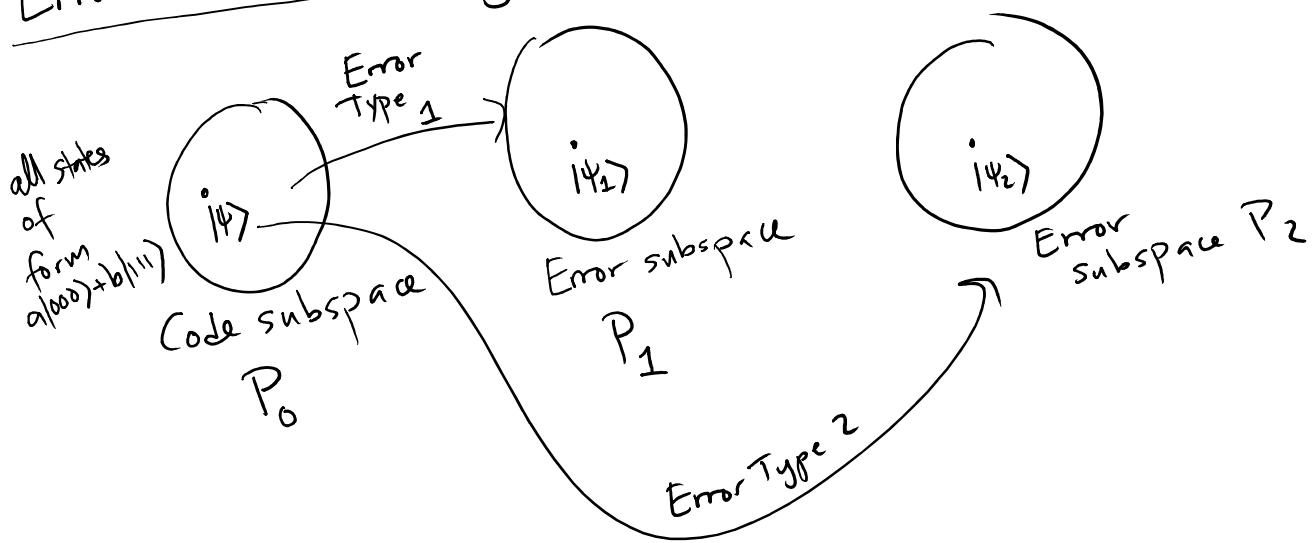
Q: If measure  $a|000\rangle + b|011\rangle + c|100\rangle$  with M, which outcomes are possible?

- A)  $P_0, P_1 \Leftarrow$  all others  $P_i (a|000\rangle + b|011\rangle + c|100\rangle) = 0$
- B)  $P_1, P_2$
- C)  $P_0, P_2$
- D)  $P_1, P_3$

Q: If get outcome  $P_2$  when measure  $a|000\rangle + b|011\rangle + c|100\rangle$ , what does state collapse to?

- A)  $b|011\rangle + c|100\rangle$
- B)  $(b|011\rangle + c|100\rangle) \frac{1}{\sqrt{|b|^2 + |c|^2}} \Leftarrow \frac{P_1|\psi\rangle}{\sqrt{\langle\psi|P_1|\psi\rangle}}$
- C)  $b|011\rangle$
- D)  $c|100\rangle$

## Error Correction Big Idea



Measurement doesn't cause full collapse, just tells you type of error. Doesn't tell you about  $a, b$ .

## Continuous Errors

Suppose  $|\psi\rangle \in \text{code}$

Error Type 1:  $|\psi\rangle \rightarrow |\psi_1\rangle$

Error Type 2:  $|\psi\rangle \rightarrow |\psi_2\rangle$

What if get combination of error 1 and 2 and get superposition:

$$|\psi\rangle \rightarrow \alpha_0|\psi\rangle + \alpha_1|\psi_1\rangle + \alpha_2|\psi_2\rangle$$

When measure using  $\{P_0, P_1, P_2\}$ , Collapsed state?

- $P_0|\psi\rangle = |\psi\rangle$

Outcome  $P_0 \Rightarrow$  collapse to  $|\psi\rangle \checkmark$

- $P_1|\psi\rangle \rightarrow |\psi_1\rangle$

Outcome  $P_1 \Rightarrow$  collapse to  $|\psi_1\rangle \rightarrow$   
do correction  $\checkmark$

- $P_2|\psi\rangle = |\psi_2\rangle$

Outcome  $P_2 \rightarrow$  collapse to  $|\psi_2\rangle \rightarrow$   
do correction

Measurement forces system to choose whether a full error occurred or not. Even though infinite possible Bloch sphere rotations, after measurement, collapses to states corresponding to only a couple of allowed errors.

$$X|0\rangle = |1\rangle \quad X|1\rangle = |0\rangle \quad \{ \text{We have a way to fix}$$

$$Z|+\rangle = |-\rangle \quad Z|-\rangle = |+\rangle \quad \leftarrow \text{Same relationship!}$$

Replace all  $|0\rangle$  with  $|+\rangle \Rightarrow$  get way to fix  $Z$   
 "  $|1\rangle$  with  $|-\rangle$

$$c|+\rangle + d|-\rangle \rightarrow c|+++ \rangle + d|--- \rangle$$

$$M = \{ |+++ \rangle + |--- \rangle, \dots \}$$

### Shor 9-qubit Code:

Concatenate:  $|+\rangle \rightarrow |+++\rangle \xrightarrow{|0\rangle \rightarrow |000\rangle}$   $(|000\rangle + |111\rangle)(|000\rangle + |111\rangle)(|000\rangle + |111\rangle)$   
 $|-\rangle \rightarrow |---\rangle \xrightarrow{|1\rangle \rightarrow |111\rangle} \underset{\parallel}{(|000\rangle - |111\rangle)(|000\rangle - |111\rangle)(|000\rangle - |111\rangle)}$

$|0_L\rangle \leftarrow$  logical qubit  
 $\parallel$   
 $|1_L\rangle \leftarrow$  physical qubits

Measurement to detect errors ( $X_1 = X$  acting on first qubit)

$$P_0 = |0_L\rangle\langle 0_L| + |1_L\rangle\langle 1_L|$$

$$P_{X1} = X_1 |0_L\rangle\langle 0_L| + X_1 |1_L\rangle\langle 1_L|$$

$$P_{Z1} = Z_1 |0_L\rangle\langle 0_L| + Z_1 |1_L\rangle\langle 1_L|$$

$$P_{Y1} = Y_1 |0_L\rangle\langle 0_L| + Y_1 |1_L\rangle\langle 1_L|$$

Orthogonal!  
 $P_0 P_{Y1} = P_{X1} P_{Z1} = P_{Y1} P_{Z1} = 0$

Q: How do you tell if error  $Z_1$  or  $Z_2$  occurred?

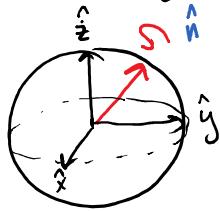
- A) Whether you project onto  $P_{Z1}$  or  $P_{Z2}$
- B) You can't distinguish these errors, so the code fails
- C) You can't distinguish these errors, but it doesn't matter

$$Z_1|0_L\rangle = (|000\rangle - |111\rangle)(|000\rangle + |111\rangle)(|000\rangle + |111\rangle) = Z_2|0_L\rangle$$

$$Z_2|1_L\rangle = (|000\rangle + |111\rangle)(|000\rangle - |111\rangle)(|000\rangle - |111\rangle) = Z_2|1_L\rangle$$

- Projector detects if a  $Z$  error occurs on any qubit in 1<sup>st</sup> block
- Correction is same in each case! Apply  $Z$  to any qubit in first block.

## Single qubit unitary



$$U = \cos \frac{\theta}{2} I - i \sin \frac{\theta}{2} (n_x X + n_y Y + n_z Z)$$

$$= aI + bX + cY + dZ$$

$$U(x|0\rangle + y|1\rangle) = a(x|0\rangle + y|1\rangle)$$

$$+ b(xX|0\rangle + yX|1\rangle)$$

$$+ c(xY|0\rangle + yY|1\rangle)$$

$$+ d(xZ|0\rangle + yZ|1\rangle)$$

When do projective measurement, collapses to just one of these outcomes. Then fix as needed.

# Projectors in Shor's 9-qubit code

$$|0_L\rangle = (|000\rangle + |111\rangle)(|100\rangle + |111\rangle)(|100\rangle + |111\rangle)$$

$$|1_L\rangle = (|000\rangle - |111\rangle)(|100\rangle - |111\rangle)(|100\rangle - |111\rangle)$$

$$P_0 = |0_L\rangle\langle 0_L| + |1_L\rangle\langle 1_L|$$

$$P_{X_1} = X_1 |0_L\rangle\langle 0_L| X_1 + X_1 |1_L\rangle\langle 1_L| X_1$$

$$X_1 |0_L\rangle = (|100\rangle + |011\rangle)(|100\rangle + |111\rangle)(|100\rangle + |111\rangle)$$

$$X_1 |1_L\rangle = (|100\rangle - |011\rangle)(|100\rangle - |111\rangle)(|100\rangle - |111\rangle)$$

Key:  $P_0 P_{X_1} = 0$  (b/c  $\langle 0_L | (X_1 |0_L\rangle) = 0$   
 $\langle 0_L | X_1 |1_L\rangle = 0$   
 $\langle 1_L | X_1 |0_L\rangle = 0$ )

So  $X_1$  takes element of code to orthogonal subspace  
(different "bubble")

Q: Which of the following errors can be accurately corrected by Shor's 9-qubit code? Code corrects by assuming fewest number of errors possible occurred

A)  $Z_1 Z_2$

E)  $X_1 X_2$

All these errors

B)  $Z_1 Z_4$

F)  $X_1 X_4$

take code to ortho.

C)  $Z_1 Z_2 Z_3$

G)  $Y_1 Z_4$

subspace. Issue is whether fewer # of

D)  $X_1 Z_2$

errors could do same thing

- |  |  |
|--|--|
| <input checked="" type="checkbox"/> A) $z_1 z_2$<br><input checked="" type="checkbox"/> B) $z_1 z_4$<br><input checked="" type="checkbox"/> C) $z_1 z_2 z_3$<br><input checked="" type="checkbox"/> D) $x_1 z_2$ | <input checked="" type="checkbox"/> E) $x_1 x_2$<br><input checked="" type="checkbox"/> F) $x_1 x_4$<br><input checked="" type="checkbox"/> G) $y_1 z_4$ |
|--|--|

## ISSUES

### Threshold

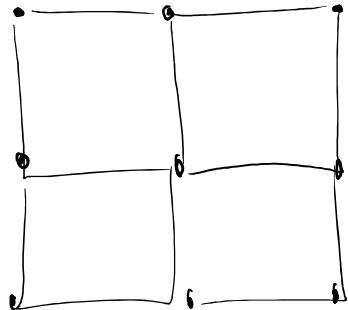
- Shor Code: Corrects 1 error
- Need to complete correction circuit before 2<sup>nd</sup> error occurs
- Current error rates too high. Need to be below some critical rate: threshold  $\sim 10^{-4}$  prob of error

### Gates

- Need to apply gates to logical qubits
  - If error occurs, gate <sup>implementation</sup> circuit can make error spread.
  - $H, CNOT = \text{OK}$ ,  $T = \text{NOT OK}$  ← we have ways to deal with this, but not great
- getting close

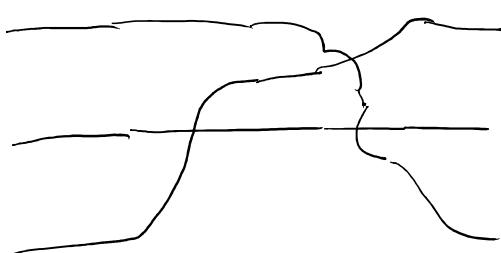
## Current Research in Codes

- Flag qubits:
  - 19 physical qubits (including ancillas)
  - 7 logical qubits
  - Protects against 1 qubit errors
- Color Codes



- qubits usually on a grid
- easier to apply CNOT on edges
- color codes are easier to implement respecting this locality

- Topological codes (\* I don't buy)



- gates implemented by braiding
- errors only result from braids  $\rightarrow$  random errors  
unlikely to braid if strands kept far apart
- Need physical systems that might