

Groups

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Reflection: Use group outside class. Look up master method?

Programming Assignment!

Goals

- Create + analyze loop invariants
- Analyze QuickSort

Loop Invariants: Prove loops are correct

setup

while (condition) {

stuff

}

Great output

← Induction tailored to loops

Parts of Loop Invariant Proof

1. State Invariant: thing(s) that is true before & after each loop iteration
2. Base Case : Show invariant is true before loop starts.
3. Maintenance : Show if invariant is true before an iteration, it is true after an iteration
4. Termination : argue loop ends. Given status of invariant after final loop, argue great output.

Input : Array A of integers of length n

Output: Array containing sorted elements of A

```
1 for  $k = 1$  to  $n - 1$  do
2   | for  $j = n$  to  $k + 1$  do
3     |   | if  $A[j] < A[j - 1]$  then
4       |     | Swap  $A[j]$  and  $A[j - 1]$ ;
5     |   | end
6   | end
7 end
8 return  $A$ ;
```

Algorithm 2: BubbleSort(A)

Bubble Sort:

1. Inner Loop Invariant:

- $A[j]$ is the smallest element of $A[j:n]$

- The elements of A are same as input array.

Base case: $j=n$, $A[n]$ is smallest of $A[n:n]$

Maintenance: Since $A[j]$ is smallest of $A[j:n]$, it is smaller than all in $A[j-1:n]$ except perhaps $A[j-1]$, but we compare $A[j-1]$ and $A[j]$ and swap smaller to $A[j-1]$. This preserves elements of A and ensures after loop, $A[j-1]$ is smallest element of $A[j-1:n]$.

Termination: The loop terminates at $j=k$, so we have

- $A[k]$ is smallest element of $A[k:n]$
- Elements of A preserved.

2. Outer loop invariant:

- $A[1:k-1]$ is sorted

- $A[1:k-1]$ contains the smallest $k-1$ elements of array

- Elements of A same as input

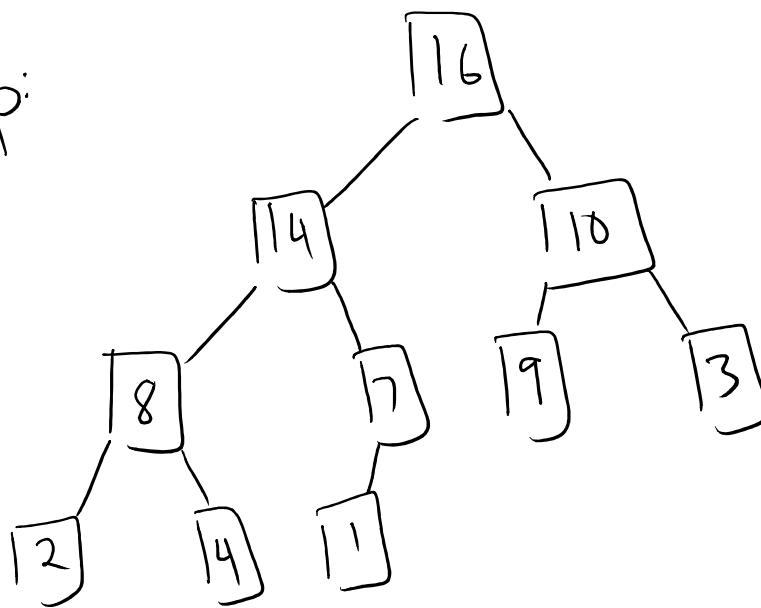
Base case: $k=0$, no elements in $A[1:k]$, A same as input

Maintenance: Start of loop, $A[1:k-1]$ is sorted + contains $k-1$ smallest elements of A. Then inner loop moves smallest of remaining $A[k:n]$ to $A[k]$ while preserving elements, so now $A[1:k]$ contains smallest k elements of A, sorted.

Termination: At $k=n$, so $A[1:n-1]$ is sorted smallest elements, but there is only one remaining element in $A[n]$, which must be the largest element. Elements are same as input, so output is sorted array.

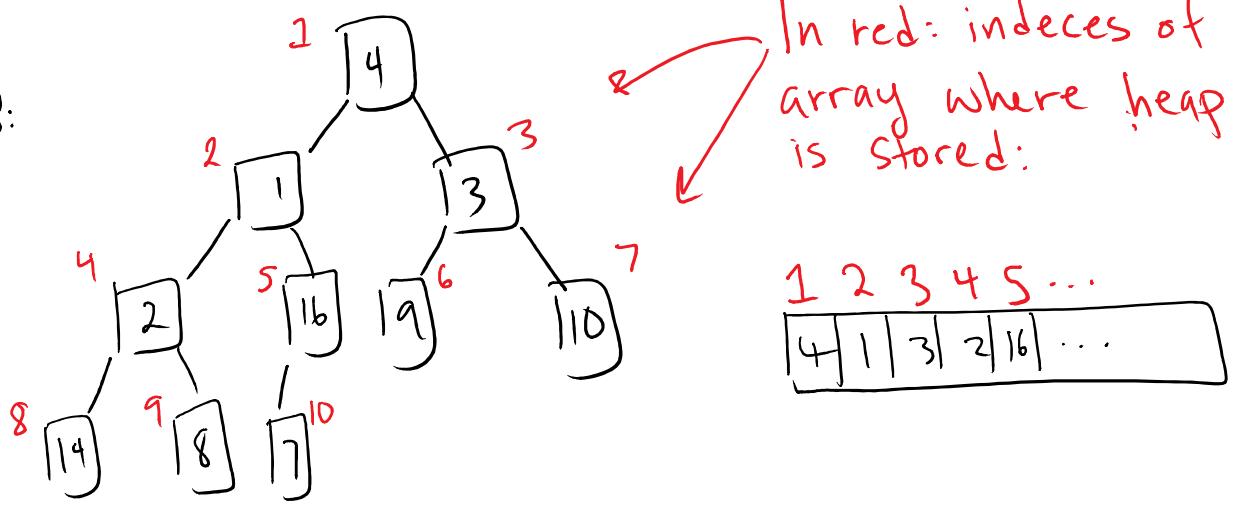
Loop Invariant for Heapify

Max
Heap:



//
The key of each node is larger than all of its descendants

Before
creating
a heap:



Build -Max-Heap
for $i = \lfloor A.length/2 \rfloor + 1$
Max-Heapify(A, i)

All indices $> \lfloor A.length/2 \rfloor$ are leaves

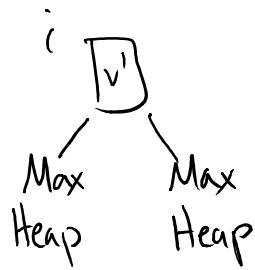
Max Heapiify (A, i)

Input :



Full tree NOT max heap

Output:



Max heap

Prove Build-Max-Heap works correctly:

Invariant:

Initialization

Maintenance

Termination

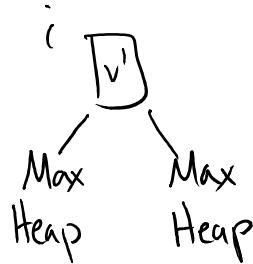
Max Heapify(A, i)

Input :



Full tree NOT max heap

Output:



Max heap

Prove Build-Max-Heap works correctly:

Invariant: Indexes $i+1, i+2, \dots, n$ are roots of max heaps

Initialization

Indexes $[A.length/2], \dots, n$ are leaves, and trees with one node are max heaps.

Maintenance

By our invariant, the children of i are roots of heaps, so Max-Heapify creates heap at i . Now $i, i+1, \dots, n$ are roots of heaps.

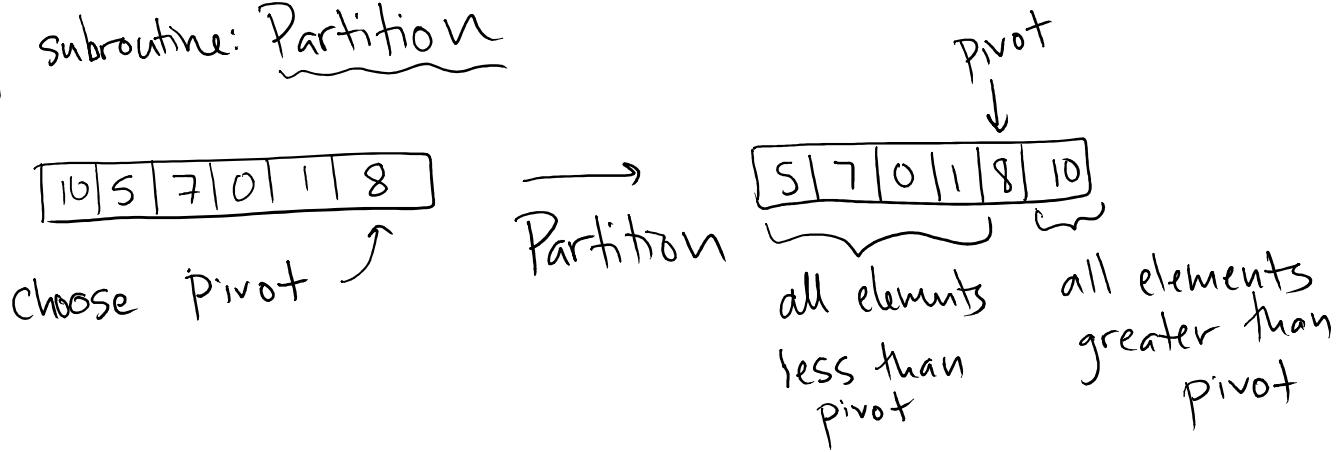
Termination

Loop ends at $i=1$, so indexes $1, 2, \dots, n$ are roots of heaps but in particular, 1 is a root of a heap, so the whole tree is a heap.

Randomization in Recursive Algorithms

QuickSort Review

Key subroutine: Partition



Input: Array A of length n , no repeated elements

Output: Array with sorted elements

QuickSort (array A)

1. If $|A|=1$: return A
 2. $\text{pivot} = \text{choosePivot}(A)$
 3. $\text{Partition}(A, \text{pivot})$
 4. $\boxed{A_L \quad | \quad | \quad A_R}$
 5. $\text{QuickSort}(A_L)$
 6. $\text{QuickSort}(A_R)$
- } Conquer

Partition(A, p)

$A: [16|5|12|0|1|8]$

$p = \text{value of pivot}$

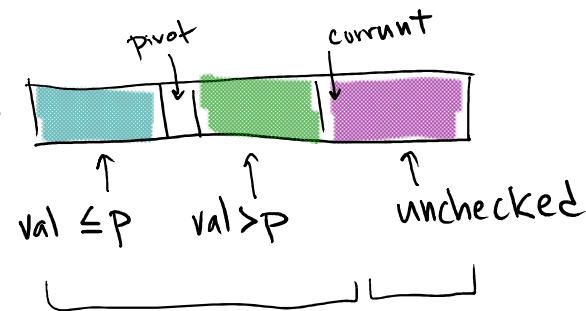
(0) If size = 1, return

(1) Move pivot to start

[8|5|12|0|1|10]

(2) Loop invariant:

Array looks like



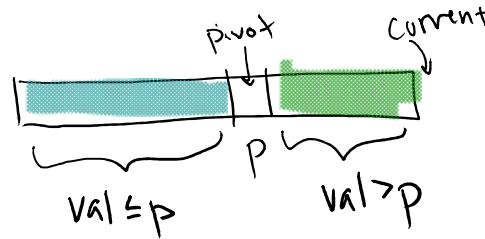
Base Case:



Each step:

- compares current to pivot
- does swaps to maintain invariant ✓
- increases current

Termination:



Runtime of Quicksort is $O(\# \text{ of comparisons})$

Pf: Partition does most of the work, and runtime of Partition is $O(\# \text{ of comparisons.})$

Q: How many comparisons are done by Partition on input array of size n ?

- A: $O(\sqrt{n})$ B: $O(n)$ C: $O(n \log n)$ D: $O(n^2)$

Q: What is the runtime of QuickSort when the pivot is always chosen to be $\left(\frac{n}{2}\right)^{\text{th}}$ largest element of array?

- A: $O(\sqrt{n})$ B: $O(n)$ C: $O(n \log n)$ D: $O(n^2)$