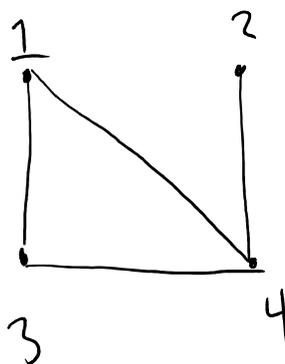


# Ways to Represent Graphs in Computer

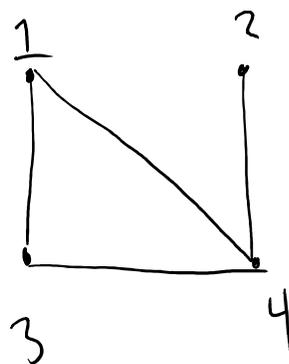
Adjacency Matrix

	1	2	3	4
1	0	0	1	1
2	0	0	0	1
3	1	0	0	1
4	1	1	1	0



## Adjacency List

Vertex	Adjacent Vertices
1	3, 4
2	4
3	1, 4
4	1, 2, 3



Store as an array of lists

ex:  $A[4] = (1, 2, 3)$   
 $A[3, 2] = 4$

4 is the 2<sup>nd</sup> vertex  
 connected to vertex 3  
 [Picker Question]

## $O(1)$ operations

### Adjacency Matrix

$A[i, j] \leftarrow \text{edge } (i, j) \in E?$

$\text{rows}(A) \leftarrow \# \text{ vertices}$

### Adjacency List

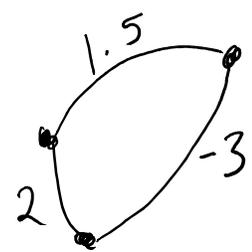
$A[i, j] \leftarrow j^{\text{th}} \text{ neighbor of } i$

$\text{length}(A) \leftarrow \# \text{ vertices}$

$\text{length}(A[i]) \leftarrow \text{degree of } i$

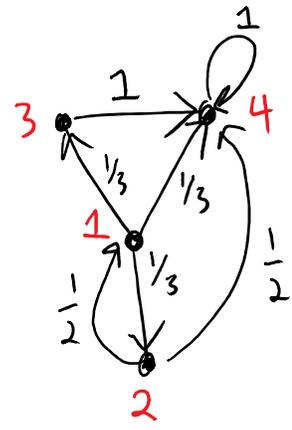
How would you represent a

- directed graph?
- graph with self-loops?
- graph with multi edges?
- graph with weighted edges?



Using Adjacency Matrix / Adjacency List?

Give representations of this graph using both approaches:



	1	2	3	4
1	0	$\frac{1}{3}$	$\frac{1}{3}$	$\frac{1}{3}$
2	$\frac{1}{2}$	0	0	$\frac{1}{2}$
3	0	0	0	1
4	0	0	0	1

v	List
1	$(2, \frac{1}{3}), (3, \frac{1}{3}), (4, \frac{1}{3})$
2	$(1, \frac{1}{2}), (4, \frac{1}{2})$
3	$(4, 1)$
4	$(4, 1)$

# Representing Adjacency Matrices + Lists in Computer

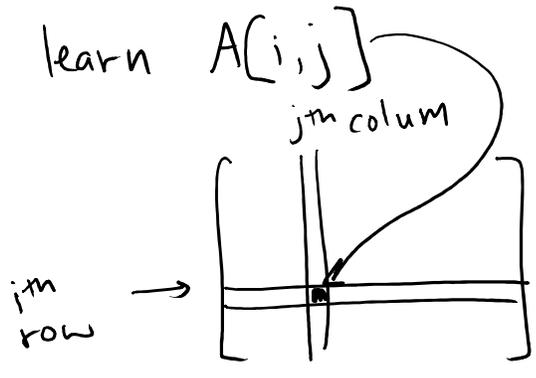
## • Matrix

→ List of Lists / Array

→ In  $O(1)$  time can learn  $A[i,j]$

ex:

	1	2	3	4
1	0	0	1	1
2	0	0	0	1
3	1	0	0	1
4	1	1	1	0

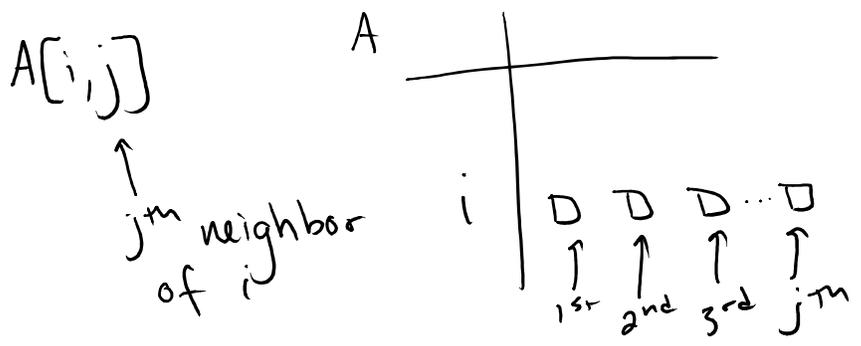


$A[2,3] = 0$

## • List

→ List of Lists

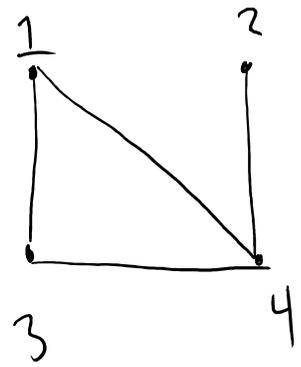
→ In  $O(1)$  time can learn



→ In  $O(1)$  time can learn length( $A[i]$ )

# Adjacency List

Vertex	Adjacent Vertices
1	3, 4
2	4
3	1, 4
4	1, 2, 3



ex:

$$A[4] = (1, 2, 3)$$

$$A[3, 2] = 4$$

4 is the 2nd vertex  
connected to vertex 3  
[Plicker Question]

Write pseudocode to learn degree of vertex  $v$  in an unweighted graph, and give big- $O$  bound on time complexity.

### • Adjacency Matrix

Input: vertex  $v$ , adj. matrix  $A$  for  $G=(V, E)$

Output: degree of  $v$

•  $deg = 0$

• for  $i \in V$       *alternate: for  $i=1$  to  $|V|$*

$deg = deg + A[i, v]$       *alt: if  $(A[i, v]=1)$ :  $deg++$*

• return  $deg$ .

Time complexity:  $O(|V|)$

### • Adjacency List

Input: vertex  $v$ , adj. list  $A$  for  $G=(V, E)$

Output: degree of  $v$

• return  $A[v].length$

*Alternate:  $length(A[v])$*

Time Complexity:  $O(1)$

← Much faster for this problem